Middle Bucks Institute of Technology Level 200

Week 32 Lesson Plan for 04-11-22

Program: Multimedia Technology

Teacher: James Davey

Day	Content From PDE POS	PA Core Standard	Skills/Objective Demonstrate knowledge	Activities Using these methods to learn	Assessment How am I evaluated?
Monday Tuesday Wednesday	 304 Describe the principles of Sound (including: Harmony, Melody, Ambient, Diegetic & Non-Diegetic). 701 Create and manage a production schedule. 302 Describe the principles of Color Theory (including: Lighting Design, Color Themes, Psychology) 306 Apply basic principles of composition/field of view. 608 Apply story-telling concepts to a project. 609 Distinguish frame rates. 612 Monitor and record proper audio levels. 	C.3.5.11-12B Paraphrase C.3.5.11-12C Tech. Multistep C.3.5.11-12G C.3.5.11-12H	Sound Design Principles: Foley Diegetic ADR Continuity Figure/Ground Sound Perspective Filmmaking Production • Lighting • Blocking • Rehearsal • RED camera operation • Precision framing • Blocking and timing • Staging and props • Color theory and scene design • Color grading	 Sound Design LO #2, Read Ch. 7 p. 157 cable types Review Foley projects Filmmaking —Wes Anderson Style Studio set-up and staging/props Blocking Lighting Begin postproduction using proxies Sound Design Exam Ch 7 Video Basics Review Foley projects — Groups present Filmmaking —Wes Anderson Style Run the production HW: Industry Blog Filmmaking —Wes Anderson Style Run the production HW: Journal Blog 	 Employability rubric Ch 7 workbook grade Foley sound rubric Project milestone Blog rubric
Thursday Friday	HOLIDAY BREAK No School Thursday or Friday			HOLIDAY BREAK No School Thursday or Friday	